**Fadi Abu Yassin**  
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**Professional Profile**

Motivated first-year Computer Science student with a strong foundation in programming and DevOps tools. Demonstrated ability to automate deployment processes and solve complex technical problems through hands-on project experience. Eager to contribute to high-tech teams with a passion for continuous learning and innovation.

**Education**

* **Bachelor’s Degree in Computer Science (Evening Program)**  
  The Open University, Israel | Current (Student)
* **DEVOPS Course**:

**Jul 2023 - Dec 2023 -** “DevOps Experts”DevOps Bootcamp

An intensive DevOps training covering industry-standard tools and methods, including Linux OS, CI/CD, Git/GitHub, Docker, Kubernetes and AWS cloud solutions.

* **On-Site Guide Experience – Smarten Ltd (**[**Contact**](mailto:info@smartenltd.com)**)**

Participated in an on-site guidance program at Smarten Ltd, focusing on key aspects of cloud computing and IT infrastructure. Gained experience with VMware ESXi for server virtualization, Virtual Desktop Infrastructure (VDI) deployment and management, Fortinet solutions for network security, and data center operations. Developed a comprehensive understanding of cloud-based solutions, virtualization, and secure IT environments.

* **DevOps bootcamp:**

**Dec 2024 – Oct 2025** – "INT DevOps bootcamp"

Currently doing another intensive **460 hours** DevOps bootcamp with a lot of industry level projects at INT. ([Syllabus](https://github.com/Fadi7AY/DevOps-Cyllabus/blob/main/DevOps_NG02.pdf))

**Technical Skills**

* **Programming Languages:** Python, C#, C.
* **DevOps Tools:** Docker, Jenkins, Kubernetes, Ansible
* **Cloud Services:** AWS
* **Operating Systems:** Linux (Advanced), Windows (Intermediate)
* **Other Tools:** Git, Selenium, Monitoring Tools

**My Projects :**

* ***Developed a project* : "World Of Games"** is a web-based project featuring a collection of interactive games, including logic, strategy, and puzzle challenges. Designed for performance and user engagement, it leverages clean code architecture and modern technologies to deliver a smooth, scalable, and enjoyable user experience. DevOps tools were used , like : Docker , Automation , Jenkins , and a lot of python scripting. ([Github](https://github.com/Fadi7AY/wog_3.0))
* ***Line-follower Robot* :** Developed a small and simple line-following robot using Arduino and C++, implementing efficient sensor-based navigation and control algorithms for autonomous movement. ([Github](https://github.com/Fadi7AY/Line-Follower---ARD))
* ***Tic Tac Toe Game***: Developed a console-based Tic Tac Toe game in C, implementing player input validation, dynamic board updates, and win/draw detection. Designed with modular functions for game logic and optimized for readability and maintainability.([Github](https://github.com/Fadi7AY/TicTacToe/blob/main/Tic-Tac-Toe.c))

**Additional Skills**

* **Teamwork**
* **Problem-solving**
* **Self-learning:** Consistently upskilling through online courses and personal projects.
* **Object-oriented programming**

**Languages**

* **Hebrew:** Native
* **Arabic:** Native
* **English:** Advanced